

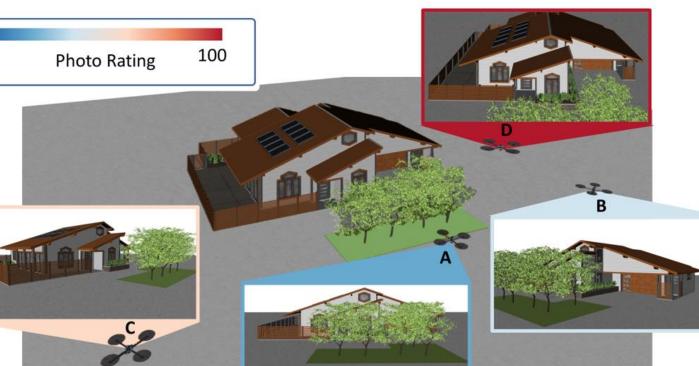
Next-Best-View-based Task and Motion Planning for Autonomous Photography & Inspection



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Motivation

- Acquiring autonomously the best inspection viewpoints is challenging for mobile robots due to the unknown presence of objects that occlude a desired target
- Most of current inspection frameworks are not fully autonomous or data efficient
- The quality of an inspection viewpoint has not been mathematically formalized for real-time operations



Candidate View Particle Swarm Optimization (PSO)

- PSO has the advantage of solving highly non-linear problems and the ease of adaption to runtime considerations.
- The viewpoint evaluation is used in conjunction with PSO to find the best inspection point.

Next-Best-View-based motion Planning

• Given the optimal viewpoint, local motion planning is achieved by leveraging common path planning methods (e.g., A*, RRT*, etc.)

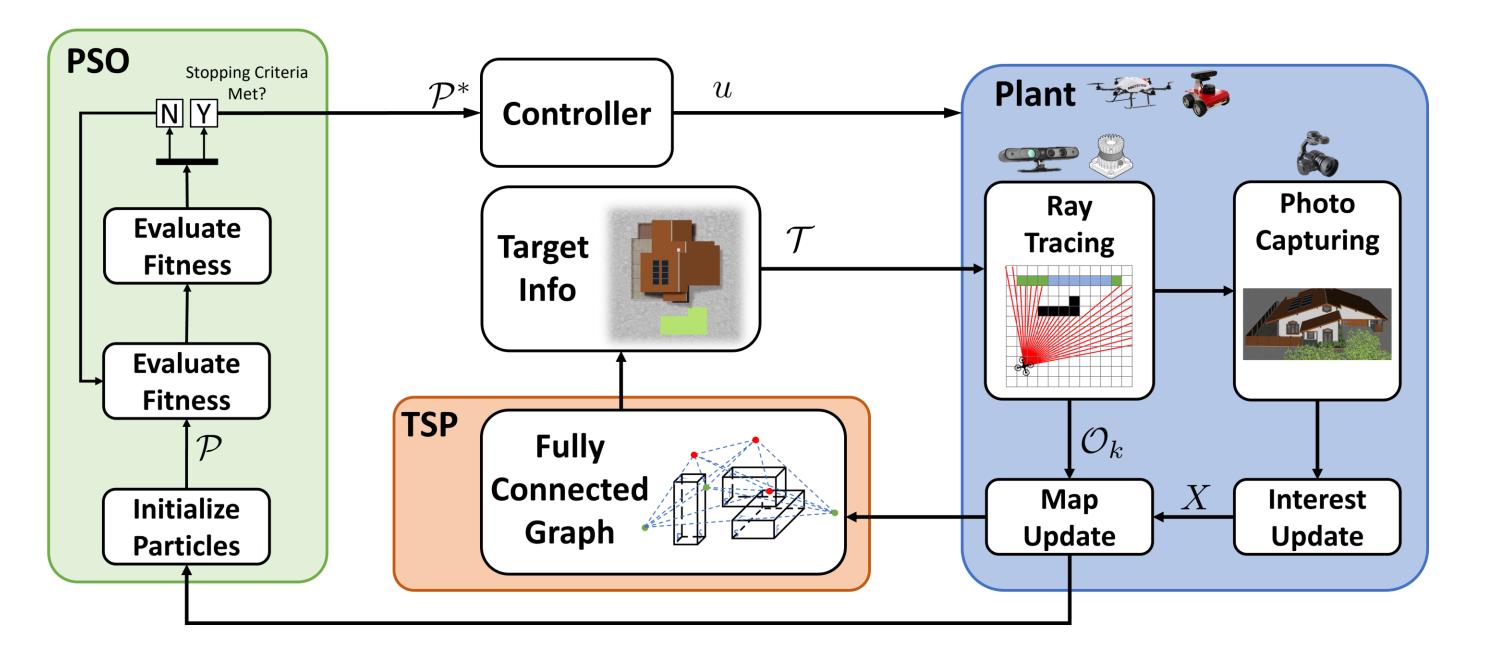
Results

Objective

• An end-to-end Task and Motion Planning (TAMP) framework for autonomous photography & inspection with minimum number of viewpoints in uncertain environment.

Approach

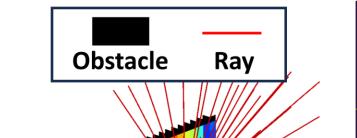
- Traveling Salesman solution used for high-level task planning.
- Next-Best-View-based motion planning method to obtain the fewest best viewpoints to capture the most information.
- A formally defined evaluation metric to estimate information gained over an inspection operation.
- II. A computationally efficient Gaussian process (GP) interpolation and Particle Swarm Optimization (PSO) for evaluating viewpoints at runtime.

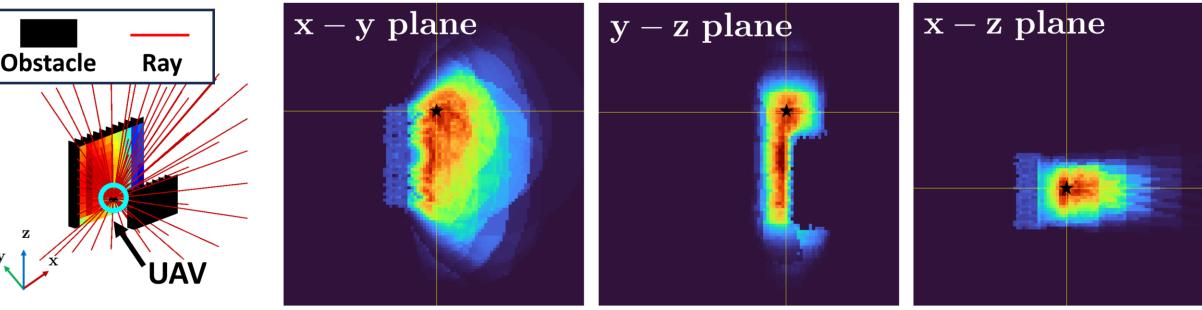


Task Planning



3D Simulations

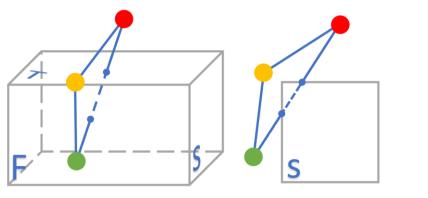




2D Simulations

Traveling Salesman Task Planning

- A fully connected graph is constructed considering the target's location, dimensions, and camera properties.
- A Traveling Salesman solution is computed considering energy consumption and completion time.
 - Oblique Inspection point Nadir Inspection point



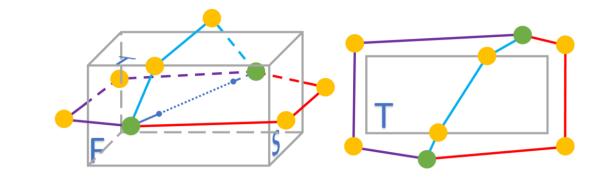
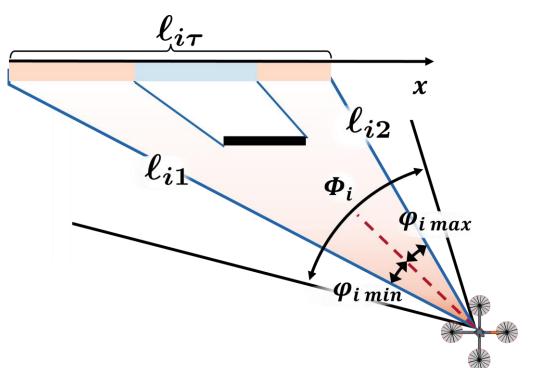


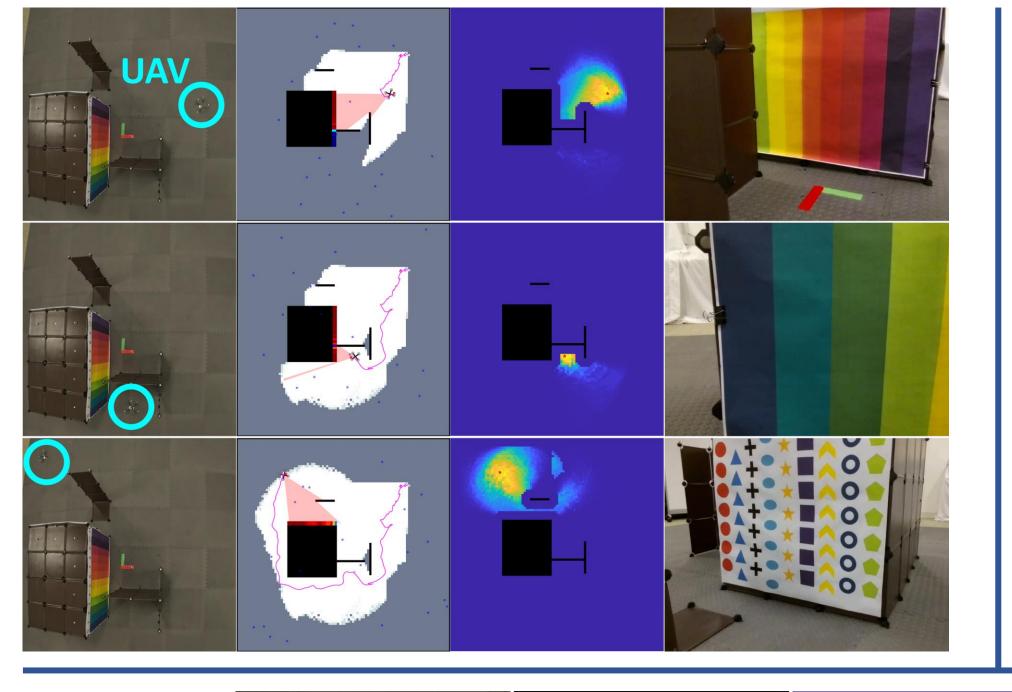
Photo Evaluation Metric

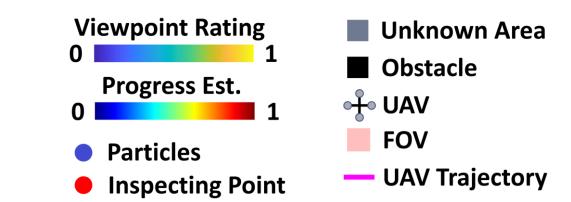
- A formal method for constructing an evaluation metric based on user preference is introduced.
- An example metric for keeping the target in the center of the frame with minimal occlusion and distortion is provided.

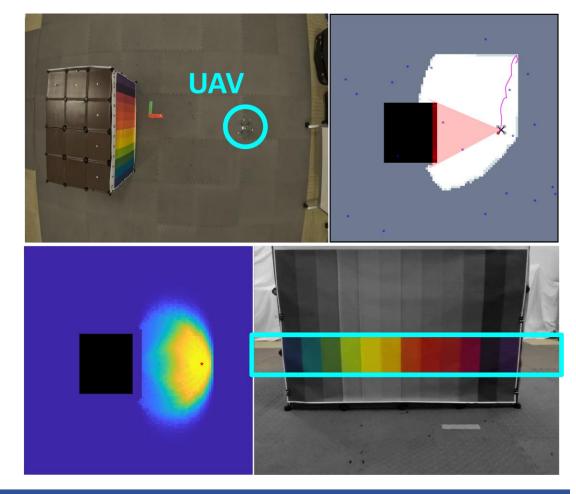
$$G(\mathbf{T}, \mathcal{M}, \mathbf{P}) = \gamma_d \cdot \gamma_s \cdot \int_{\mathbf{T}} g(\tau) d\tau, \ \tau \in \mathbf{T}$$
$$\gamma_d = \prod_{i=1}^{n_d - 1} U_d \left(\frac{|\ell_{i2} - \ell_{i1}|}{|\ell_{i2} - \ell_{i1}|} \right)$$

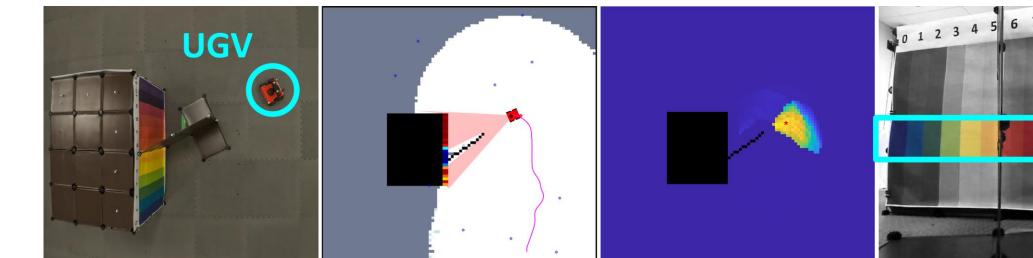


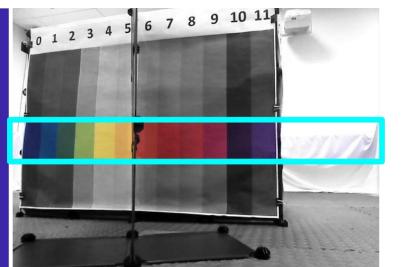
2D Experiments

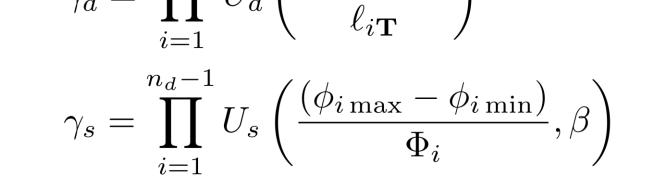






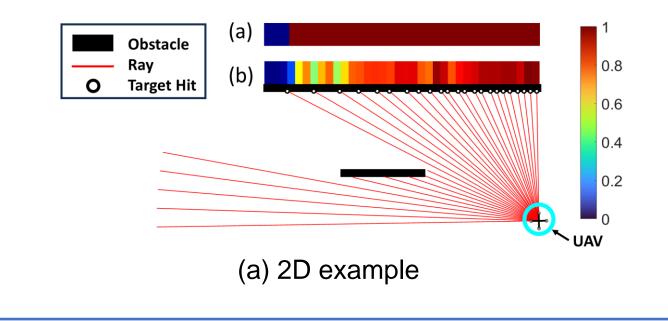


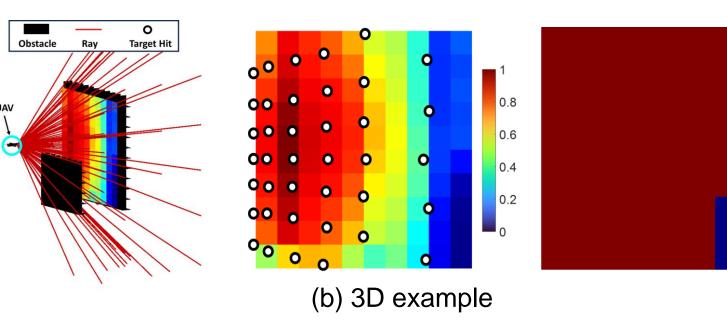




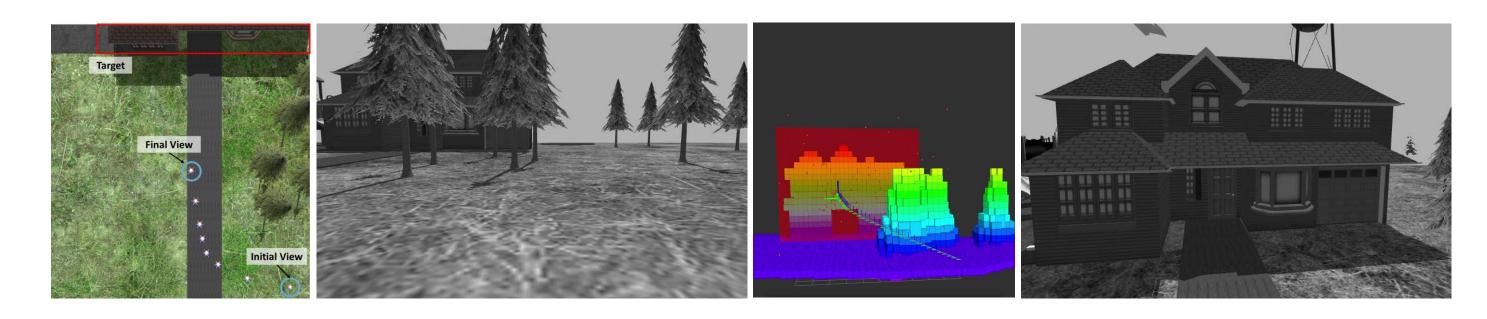
Information Gain Estimation

• Sparse ray-tracing combined with Gaussian process is utilized for estimating the information gain at runtime.





3D Experiments



Conclusion & Future Work

- Novel TAMP framework for autonomous photography & inspection in a partiallyknown environment.
- Future work: outdoor experiments with different sensor suites

